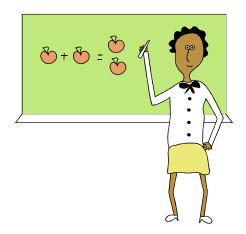


Learning targets in student-friendly language that break down what 4th grade students need to know to be prepared for 5th grade.



	Operati	ons & Algebraic Thinking
4.0A.1-3 Targets	l know	how to solve real world problems that require me to add, subtract, multiply, and divide whole numbers.
4.04.1	l can	explain how one factor in a multiplication problem changes the other factor to make the product.
4.OA.1	l can	write verbal statements about multiplicative comparisons as equations.
	I can	solve word problems involving multiplication and division by using drawings.
4.OA.2	l can	solve word problems involving multiplication and division by using equations and a symbol for an unknown.
	I can	explain the difference between a multiplicative comparison and an additive comparison.
	I can	Solve multi-step word problems using addition, subtraction, multiplication and division with remainders.
4.OA.3	l can	solve multi-step word problems using addition, subtraction, multiplication and division using equations where a symbol is used for the unknown.
	l can	determine if the answer makes sense by using mental math, estimation, and rounding.
<mark>4.0A.4</mark> Target	<mark>l know</mark>	how to explain how multiples and factors are related and used.
	l can	find all factor pairs for a whole number between 1 and 100.
	l can	show how a whole number is a multiple of each of its factors.
4.OA.4	I can	determine if a whole number between 1 and 100 is a multiple of a particular one digit number.
	I can	determine the numbers between 1-100 that are prime.
	l can	determine the numbers between 1-100 that are composite.

<mark>4.0A.5</mark> Target	<mark>l know</mark>	how to create and explain various number and shape patterns.
	I can	generate a number pattern that follows a given rule.
4.OA.5	l can	generate a shape pattern that follows a given rule.
	I can	look at a number pattern and determine additional patterns found within the sequence.
	l can	look at a shape pattern and determine additional patterns found within the sequence.
	Numb	per Base Ten
4.NBT.1-3 Targets	l know	how to use and explain place value concepts for multi-digit whole numbers.
	l can	I can look at a multi-digit number and determine that the digit to the left is 10 times greater than a given digit.
4.NBT.1	l can	use place value to help multiply or divide numbers.
	l can	read and write multi-digit whole numbers using base-ten numbers.
4.NBT.2	I can	read and write multi-digit whole numbers using number names.
	I can	read and write multi-digit whole numbers using expanded form.
4.NBT.3	l can	Round whole numbers to the nearest 10, 100, 1000
<mark>4.NBT.4-6</mark> Targets	l know	how to use and explain how to do arithmetic with multi-digit numbers. I am FLUENT with addition and subtraction.
4.NBT.4	l can	easily and accurately add and subtract multi- digit whole numbers.
4.NBT.5	l can	multiply a whole number up to four digits by a one-digit whole number.
	l can	multiply a 2-digit number by a 2-digit number using strategies based on place value and/or operation properties.

	I can	explain 2-digit by 2-digit multiplication by using equations, rectangular arrays, and/or area models. divide a single digit into numbers up to 9,999 in a
4.NBT.6	r con	variety of ways.
	l can	show and explain these division problems by using equations, rectangular arrays, and/or area models.
Nu	mber & O	perations-Fractions
4.NF.1-2 Targets	l know	how to order fractions and explain when they are equivalent.
4.NF.1	l can	create and explain equivalent fractions using visual models.
	l can	create and explain equivalent fractions even though the number and size of the parts of the fraction may change.
	l can	compare two fractions by creating common numerators or common denominators.
	l can	compare two fractions using a benchmark fraction.
4.NF.2	l can	explain why fraction comparisons are only valid when they refer to the same whole.
	l can	correctly record the comparison of fractions using <, >, = and I can defend my answers.
4.NF.3a-c Targets	l know	how to use and explain unit fractions and relate what I know about arithmetic of whole numbers to the arithmetic of unit fractions.
4.NF.3a	l can	explain the concepts of adding and subtracting fractions with like denominators.
4.NF.3b	l can	decompose (break down) a fraction into a sum of fractions with the same denominator in more than one way.
	l can	decompose (break down) a fraction into a sum of fractions with the same denominator and justify my answer using a visual fraction model.
4.NF.3c	I can	add mixed numbers with like denominators using a variety of strategies.
4.117.30	l can	subtract mixed numbers with like denominators using a variety of strategies.

<mark>4.NF.3d-4c</mark> Targets	l know	how to use and explain unit fractions and relate what I know about arithmetic of whole numbers to the arithmetic of unit fractions.
4.NF.3d	l can	solve real-world problems involving addition of fractions.
	I can	solve real-world problems involving subtraction of fractions.
4.NF.4a	I can	explain how a fraction a/b is a multiple of 1/b.
	I can	explain how multiplying a whole number times a fraction can be changed to a whole number times a unit fraction.
4.NF.4b	I can	use a visual fraction model to justify multiplying a fraction by whole number.
4.NF.4c	I can	solve word problems involving multiplication of a fraction by a whole number using visual fraction models and equations.
4.NF.5-7 Targets	l know	how to change fractions with denominators of 10 or 100 to decimals and can explain how these decimals differ in size.
4.NF.5	l can	write a fraction with denominators of 10 equal fractions with denominators of 100.
	l can	add two fractions with the denominators of 10 and 100.
4.NF.6	I can	write a fraction with denominators of 10 or 100 as decimals.
	I can	locate a decimal on a number line.
4.NF.7	l can	compare two decimals, explain my reasoning, and record the results using <, >, or =.
	I can	explain that comparisons between two decimals are only valid when they refer to the same whole.
	Measur	ement & Data
<mark>4.MD.1-3</mark> Targets	<mark>l know</mark>	how to explain how unit size affects the measurement and can solve real world problems involving measurement, perimeter, and area.

	l can	explain the relative sizes of units within the same system.
4.MD.1	l can	translate the larger units into equivalent smaller units.
	I can	record measurement equivalence in a two column table or as number pairs.
	l can	solve real-world problems that require arithmetic with distances, liquid volumes, masses, time, and money.
	I can	use the four operations to solve word problems using simple fractions and decimals.
4.MD.2	I can	use the four operations to solve word problems expressing measurements given in a larger unit in terms of a smaller unit.
	l can	use the number lines and diagrams to illustrate solutions.
4.MD.3	l can	solve real-world problems involving the perimeter of rectangles.
	l can	solve real-world problems involving the area of rectangles.
<mark>4.MD.4</mark> Target	<mark>l know</mark>	how to make and explain a line plot.
4.MD.4	l can	make a line plot to display a set of data in fractions measured to the nearest $\frac{1}{2}$, $\frac{1}{4}$, or 1/8 units.
	I can	use information from a line plot to solve problems involving addition and subtraction of fractions.
<mark>4.MD.5a-7</mark> Targets	<mark>l know</mark>	how to draw, measure, and explain different concepts of angles.
	l can	explain how an angle is made of two rays with common endpoints.
4.MD.5a	l can	explain how an angle is measured by its reference to a circle.
	l can	define and explain a "one-degree angle" and how it is used to measure angles.

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4.MD.5b	l can	Explain how the measure of an angle is multiple of the "one-degree angle".
	l can	use a protractor to measure whole degree angles.
	I can	draw an angle of specified size, using a protractor.
4.MD.7	I can	explain how when angles are joined in non- overlapping parts, the total measure is the sum of the parts.
	I can	solve real-world problems involving addition and/or subtraction to find unknown angles on a diagram.
	G	eometry
4.G.1-3 Targets	l know	how to draw and identify lines and angles and use these to classify shapes.
	l can	draw and identify a point.
	I can	draw and identify a line.
	I can	draw and identify a line segment.
	I can	draw and identify a ray.
4.G.1	I can	draw and identify a right angle.
	I can	draw and identify an acute angle.
	I can	draw and identify an obtuse angle.
	I can	draw and identify perpendicular lines.
	I can	draw and identify parallel lines.
4.G.2	I can	put 2-D figures in like groups based on whether certain sides are parallel or perpendicular.
	I can	put 2-D figures in like groups based on whether certain angles are acute, obtuse, or right.
	I can	identify right angles and can group right triangles from other triangles.
	I can	identify line-symmetry.
4.G.3	l can	identify figures that have symmetry and can then draw the lines of symmetry.